2027 CRM Summer Camp Leader's Guide

For youth and adult leaders



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Dear Scouter,

We had a fantastic 72nd Summer Camp in 2026 and are planning an even greater camp for 2027! Please use this guide as you begin to plan your BIG ADVENTURE to Camp Rainey Mountain.

This guide contains valuable information about your unit's stay at our camp**. <u>Please make it available to the Leaders, Parents, and Youth Leadership of your unit.</u>** Plan to take the time to read thoroughly and read over the information contained in this Leader Guide. It contains the answers to most of your questions and is the best way to be prepared for summer camp. Periodically the Guide will be revised with updated information as it becomes available. Please check your working copy version against the version date posted on our website:

www.nega-bsa.org/camprainеymountain

We are once again assembling an excellent staff to support your unit in 2027. They are "**Highly Motivated and Truly Dedicated**" to making the program a success. You'll agree that your unit's summer camp experience will be an exciting adventure they will never forget.

Again, we urge you to share the information in this guide. It is provided to prepare your Scouts and their parents and guardians. Please share this information with them so that the Scouts will gain the most benefit from their camp experience.

On behalf of the Council Outdoor Program Committee and Council Advancement Committee, we thank you for committing a part of your summer to the youth in your unit. We have worked very hard to provide a quality summer camp experience for your Scouts and Leaders.

We look forward to seeing you at camp this summer! Yours in Scouting,



Brandon Parham
Camp Director



Phil Nichols
Council Program Director



Charles Daniels
Advancement Chairman

Why Camp Rainey Mountain?

You can't take the "Outing" out of Scouting. The outdoor program is a feature of Scouting that appeals to youth. A week at our summer camp is a lakefront/mountaintop experience. No Scout has ever forgotten their experiences from summer camp. Consider also that a unit on its own can't duplicate the program, facilities, and equipment. Our camp provides a variety of programs, air-conditioned dining hall, fully stocked trading post, showers and restrooms, and other facilities to match your unit's needs and desires.

Program – Our advancement opportunities are second to none! New Scouts can take advantage of our TNT (The New Trail) program to work on their Scout, Tenderfoot, 2nd Class, and 1st Class rank requirements. All Scouts may work on merit badges toward advancements. Advancement is a prime reason a Scout stays in Scouting...it is a measure of their success in the program. We recognize that no two units are alike. That's why units can develop a program at our camp that suits their individual needs. A summer camp wouldn't be complete without a lake, so we have the waterfront, which teaches all aquatic merit badges and sets the national standard in safety and instruction. Offering programs to scouts and scoutmasters alike such as Water Show Live and the Adult Leader Belly Flop competition. For older scouts 14+, High Adventure offers climbing, and additional programs like COPE, White Water KR, and White Water Rush (both found later in the Guide and in our Program Guide).

Staff - We have Highly Motivated, Truly Dedicated, well-trained staff members available to assist your unit with our program - whether for fun or for training. We begin the selection and training process for next summer as soon as the previous summer ends. Our signature Counselor-in-Training Program, "Launch," offers a patented training experience for Scouts ages 14-15 who are joining the staff for the first time giving a two-week leadership simulation on the basics of how to be Highly Motivated, Truly Dedicated Rainey Mountain camp staffers! Interviews for this program begin in early January and you can sign up at https://www.nega-bsa.org/campstaff

Nationally Accredited Summer Camp- A team that represents the National Office of Scouting America assesses our camps annually. We pride ourselves on not only meeting but exceeding all standards and regulations. Strict health and safety standards are always maintained. Emergency facilities are available and trained medical personnel conduct medical screenings.

Food – Professional cooks manage our camp's food service. Three well-balanced meals are served every weekday by our enthusiastic staff. If you or your scouts have any dietary restrictions, please fill out this form **4 weeks prior to your arrival** (https://www.nega-bsa.org/files/23762/Special-Dietary-Needs).

As you turn through these pages, let us show you why Camp Rainey Mountain is the camp you want to experience.

Please read this guide thoroughly, write down any questions you may have. If you have questions, please do not hesitate to contact us.

CAMP OVERVIEW

General Camp Facilities

The Northeast Georgia Council and Mowogo Lodge are working hard to create and maintain a first-class facility for the Scouts attending Camp Rainey Mountain. Many of the buildings, equipment, facilities, and campsites have been provided by the services of the Order of the Arrow, Mowogo Lodge.

Some of the unique features of our first-class facilities include:

- ◊ Mountainous surroundings, cool evening temperatures/warm daytime temperatures, beautiful panoramic views
- ◊ Private Lake w/ 2 waterfronts, 70°-75° F water temperatures all season
- ◊ Covered pavilions throughout the camp program areas for program use during the day, troop use in the evening
- ◊ The 800 seated air-conditioned H. Randolph Holder Dining Hall
- ◊ Starlink Internet in the Dining Hall for all Leaders
- ◊ Centrally located Shower Houses – Male/Female/Adult youth protection compliant, Hot Water!
- ◊ 800+ seat Stewart Amphitheatre for campfires and assemblies
- ◊ Platform tent and Adirondack campsite accommodations for campers
- ◊ Fully stocked Trading Post featuring top name brand camping and outdoor products, as well as all the basic necessities.
- ◊ Snack Shack- With our world-famous Slushies!
- ◊ Two Chapels – Franklin Lakeside Chapel, Chapel in the Woods, beautiful meditation trail
- ◊ Activity Fields throughout the camp for inter-troop activities and camp programs
- ◊ Quartermaster fully stocked with equipment for campsites and service projects
- ◊ Shooting Ranges – fully equipped for shooting sports activities
  - Shotgun, Rifle, and Archery.
- ◊ Two Waterfronts for camp programs feature sailing, rowing, canoeing, swimming, and lifesaving, and more!
- ◊ Ecology/Conservation Center featuring live specimens and nature displays
- ◊ Challenge Valley – Home of our **High Adventure** programs like COPE & Climbing
- ◊ Trade Skills Facility- this is our 3rd year with our new Trade Skills building and we are already expanding our building and adding a new area for Automotive Maintenance.

New for 2027

NEW Merit Badge & Program Offerings!

◊ New Merit Badge and Program Offerings are highlighted on our Program Schedule!

UPDATED Schedule!

◊ We have revised all of our scheduling to allow for scouts and adult leaders to take part in as many opportunities as possible!

NEW Menu!

◊ Be the first to try our new menu and food offerings!

Ballard Cabin Renovation!

◊ There is a new Adult Leader Training Pavilion and the Ballard Cabin has had a complete restoration.



HOW TO REGISTER YOUR UNIT

To register for camp, go onto our website https://www.nega-bsa.org/campraineymountain and select your week of camp to attend or contact the Camping Department at the Northeast Georgia Council Service Center in Jefferson, GA. at (706) 693-2446. A non-refundable $275.00 per Unit fee is required to register for camp. ($200 goes toward your unit's 1st Installment for youth)

Reservations are taken on a first-come first-serve basis. Reservation requests received without the $275.00 registration fee **will not** guarantee your registration.

We receive many requests beyond our capacity. It is important to keep us informed of any changes in your Unit's projected attendance.

How To Be Prepared for Camp

1. Before camp, know each Scout's advancement status.
2. Determine which Scouts will participate in the High Adventure Program.
3. Process your Unit's *Merit Badge Course Schedule* using Online MB classes. Registration is at the end of March.
4. Work on prerequisites before coming to camp.
5. Let the more advanced Scouts help the younger Scouts at camp.
6. Set a goal with each Scout…challenge them to do their best.
7. Check **"What to Bring to Camp"** list
8. **Hint!** – ***Hold a swim classification check prior to camp.*** See **"Swim Classification Procedures" (This can streamline your Sunday check-in.)** Note: Every Scout in camp must take or must have taken the swim check to swim or get in the water.

Have all medical forms, #680-001 **(Click here for current form)** and a **copy** turned into your Unit leader **(Do not bring originals to camp).**



Pre-Camp Course Registration

Overview

Sign up using our Course Registration form found on our website. Be sure to plan ahead before entering information into Councilware. Discuss the various programs with your Scouts at a Unit meeting and have them decide based on what their advancement needs and interests are. Provide them with a **CRM Course Schedule**, so that they may make an informed decision. Courses fill up quickly, especially High Adventure courses, so you will want to get online to Tentaroo and register when your scheduled week.

Course Registration begins on ***March 16 for Week One, March 18 for Week Two, March 23 for Week Three, March 25 for Week Four and March 30 for Weeks Five and Six.***

Units must make the first Camp Fees payment by February 5, 2027 to register youth for the MB Classes.



Instructions – Summer Camp Registration

1. October/November- Fundraising, Popcorn sales and program planning for summer camp. Set aside one Unit meeting to discuss with each Scout, summer camp programs and to select courses for each Scout to take. Use the **CRM Course Planning Worksheet** which was e-mailed to you to plan each Scout's preferred schedule.

   Finalize preparations for online MB classes. Make sure you have your User ID and Password.

2. **You will be able to register your youth or adults for classes after you make the first Scout payment which is due by February 5, 2027.** Your login information will then be sent to you through Tentaroo by e-mail.

3. Enter Scouts and adults' information into Councilware before your online MB classes date. (Be sure to put in first name, last name, birthdate and gender for YOUTH AND ADULTS).

4. **Online MB Course Registration opens at 10 am EST. on:**

   Tuesday March 16th Week 1

   Thursday March 18th Week 2

   Tuesday March 23rd Week 3

   Thursday March 25th Week 4

   Tuesday March 30th Weeks 5 & 6

5. Log onto the Course Registration Website via http://mycouncil.nega-bsa.org and begin registering Scout for courses under **"Event Registration"**

6. Only register those Scouts who have made their first payment. A Scout is TRUSTWORTHY; please do not use "place- holders" or fake names for Scouts who have not crossed over or have not registered in your Unit. Some course's space can be expanded and are usually the courses that are best suited to first year campers such as TNT.
   SPACE FOR EACH COURSE IS FIRST-COME, FIRST-SERVED. REMEMBER IN ORDER TO SAVE YOUR WORK, PLEASE "CHECK OUT" AND CLICK "SUBMIT MY ORDER" OFTEN AS CLASSES WILL NOT BE SAVED UNTIL YOU DO.

7. Print the Unit's schedule from the online registration website. **This is your confirmation.** Please keep a record and bring it with you to camp.

8. Review each Scouts schedule with them again. Check back online frequently for courses that were filled up as some
   Scouts in other Units may drop out, freeing up space for your Scouts' requests.

Online MB classes Registration
For Online MB classes Registration to register Youth and Adults attending Camp Rainey Mountain utilizes the **Councilware** System, which has been designed for use by Scout Councils to maintain camp and event registration information.

2027 Special FEE SCHEDULE

CAMP FEES: **$435** In-Council Scouts
$465 In-Council Scouts
$230 Adult Leaders

By registering to attend, Troops/Crews agree to make the following fee payments as scheduled:

#1 **$200** per Scout In-Council, (**$200** out of Council). Payments must be postmarked by Feb 5th.

#2 **$235** per Scout In-Council, (**$265** out of Council). Payments must be postmarked by May 7th.

#3 **Remaining Scout Balance, Class Fees, High Adventure Fees, Adult Fees etc. Due 2 weeks before your scheduled Sunday Check in date.**

To register to attend Camp Rainey Mountain, the Troop/Crew must pay a Non-Refundable Registration Fee of $275 by December 1, 2026 and make the 1st Installment by February 5, 2027 in order to maintain its reservation. Registration fee is due on the day of your registration.

Additional fees may apply for certain programs, merit badges, and high adventure courses. Camp Rainey Mountain is committed to providing the **best quality camp** experience for our youth. By charging special fees only for those programs that have an unusual direct expense, **we are able to keep our base fee very affordable, which covers most of the Scouts.** Most Scouts who attend summer camp are 11 – 13, and they enroll in our first-year camping program and / or basic merit badge courses without additional fees.

Adult fees are **$230**. A $10 discount towards the total adult fees will be applied for each youth attending camp. (In other words, for every 20 youth attending camp, one adult may attend at no charge!). **The Councilware System, take this off the Youth fees, so you must remember to collect this additional fee and add it to your Adult fees.**
Adult fees are due with the balance of campers / MB fees and/or High Adventure fees are due 1-2 weeks before your Sunday Check-in date.

The following courses have minimal additional fees that must be paid with the balance of your camper's fees at Sunday Check-in: Rifle, Shotgun, Trade Skills, COPE, Climbing, and Whitewater K.R.

Adult Classes – We are offering the following to our adults: CPR/AED Certification, IOLS, SM/ASM Leader Specific, Safe Swim Defense, Safety Afloat, Climb on Safely, & Train The Trainer (T3) Courses. Some of these classes have minimal fees.

Camperships are available to assist with the financial needs of Northeast Georgia Council Scouts. These funds are available from the council proceeds of the annual Camp Card Sale and Trail's End Popcorn Sales. Thanks for participating!

The Summer Squad (provisional camping) is for the individual Scout who cannot attend summer camp with their own troop. Adult leadership is provided for these Scouts to ensure that they have the same opportunities afforded other Scouts.

Early Arrivals are $25.00 per person per day. Refer to our refund policy.

Please use the CRM Fees Worksheet to maintain your troop's payment records.

General Information

PLAN AHEAD!

What Scouts should bring to Camp

- Scout Field uniform – Complete with shirt, shorts, belt, socks and T-shirts.
- Scout Activity uniform- Scouting or Troop t-shirts, Scout shorts.
- Closed toed shoes-Crocs are not considered closed toed shoes.
- Medical form #680-001 **(Click here for current form)** (A, B, C sections should be up to date) including copy of insurance card, parents' signature, tetanus date, and doctor's signature.
- Prescription medications only in the quantity needed for summer camp and must have a proper prescription label.
- Extra clothing - socks, underwear, shoes, etc.
- Sweater or jacket (YES, We **ARE** in the MOUNTAINS!!)
- Rainwear *(We recommend a poncho*)
- Sleeping bag or bedding
- Swim trunks
- Soap, comb, toothbrush, towel, and other personal items
- Scout Handbook, pens, pencils, notebooks, merit badge books
- Money for crafts, Trading Post, cokes, snacks *($80 is recommended, we accept Master Card, Visa, Discover & Amex.)*
- Other items such as camera, compass, pack, flashlight, insect repellent, etc.
- Water bottle or camelback.

DIRECTIONS TO Camp Rainey Mountain

Your GPS directions MAY NOT be correct! Basically located "Approximately 6 miles west of South Carolina and 12 miles south of North Carolina".

DO NOT USE WARWOMAN ROAD

Google Earth: N34.51'54.92 W83.20'35.60

From Atlanta...
Take I-85 North to I-985 North (Towards Gainesville)
Stay on I-985 North, this will become Ga. 365 North
Stay on Ga. 365 North, this will merge with US 441 North Stay on US 441 into Clayton, Ga.
Turn Right at the light on US 76 East
(Walgreens is on the right, McDonald's is on the left)
Go 4.2 miles to Rainey Mountain Road (look for the brown ***"Rainey Mountain Scout Camp"*** sign)
(Keep a sharp eye out...it's easy to miss!)
(Look for the granite Camp Rainey Mountain sign on left) Turn left onto Rainey Mountain Road
Continue on the road until it dead ends into camp!

Telephone and Mail Service

One thing parents always want to know is where their child is and how to reach them. We encourage parents to write their youth, but we must ask not to call, except in the case of an emergency. To discourage homesickness, we ask that you tell your youth to not call home. Typically, a homesick Scout doesn't improve if they call home. The camp phone must be reserved for those individuals on camp business.

Please address mail, UPS, or FEDEX to:

"Scout's Name"
"Troop Number", "Week Attending"
1494 Rainey Mountain Rd.
Clayton, GA 30525

***Send packages at least 2 weeks in advance to assure timely arrival**. Be sure to provide good return addresses. Mail and packages received after a Scout has left camp will be returned. Please remind parents not to send valuables to camp and to ship packages early for the appropriate delivery time.*

THE CAMP'S PHONES ARE FOR EMERGENCY AND CAMP BUSINESS ONLY:
Camp Rainey Mountain (706) 782-3733. This phone is NOT available for use by campers. It is available in case of emergencies and is to be used ONLY by adult leaders and staff members on camp business.
***Please remember that a first-year camper may get homesick, and it is well documented that if they call home,* it becomes worse!**

CAMP RULES

Although the SCOUT LAW and OATH should be the only rules a Scout needs, the following is a list of policies and standards that have been established to ensure that our Camps continue to maintain our excellent safety record:

1. B.S.A. Youth Protection Guidelines apply in camp! ALL leaders, adults and parents are REQUIRED TO BE TRAINED! All Leaders, Parents & Adults **MUST** have current Youth Protection Training.
2. NO rock throwing of any kind.
3. NO fixed-blade sheath knives allowed.
4. NO firearms or any kind of ammunition may be in the possession of any Scout or Adult.
5. NO fireworks of any kind allowed in camp.
6. NO pets or other animals should be brought to camp. (Guide dogs permitted)
7. Do not use aerosol cans in campsites.
8. All white gas lanterns, propane lanterns, stoves, etc., are to be filled and stored ONLY by adults. Fuel must be secured and locked away.
9. **NO DRIVING IN CAMP:** Only exception will be service vehicles and those used to transport handicapped Scouts and adults.
10. NO illegal drugs or alcoholic beverages are allowed at camp. Drug laws will be strictly enforced according to the criminal code of the State of Georgia. Alcohol use is strictly prohibited on Northeast Georgia Council, BSA property.
11. NO fires or open flames are allowed in tents, Adirondacks, cabins, or any other structure at camp.
12. Anyone leaving camp at any time must sign out in the camp office.
13. Each Unit must always have adult supervision (over 21) while at camp (minimum 2 adults).
14. NO smoking in any buildings or in the presence of Scouts. **(There is a designated smoking area behind the OA building)**

15. The Scout Field Uniform (Class A) is suggested for dinner. Activity Uniform (Class B), Scouting or Troop shirt, Scout shorts, during the day correctly worn, is the most proper dress.
16. All Scouts are to always behave in accordance with the Scout Oath and Law. Campers, Leaders, and Adults who do not act like Scouts are subject to review by their Scout Leaders and the camp management. Any person who violates laws or endangers anyone may be asked to leave the camp immediately. It will be the responsibility of the individual Unit Leaders and/or parents to remove the Scout/Adult from the camp within a designated time decided by the Camp Director. If a camper, leader or adult is sent home, no refund will be given for programs or services missed.
17. **Closed toe shoes** must be **ALWAYS** worn in camp. Crocs are not closed toed shoes! Even to and from the waterfront.
18. Camp should be operated for all in attendance in accordance with the information in the **Guide to Safe Scouting and Youth Protection Training.** Any violation of these guidelines is to be reported to the Camp Director or their designee. All Unit Leaders are expected to always follow these guidelines. (The Guide to Safe Scouting is available online).
19. No improper or unauthorized possession or use of any medication in camp.
20. **Personal FIREARMS are not permitted in camp.**

UNIT LEADERS: Each Unit must always have two registered 21-year-old adult Leaders in camp. If the unit has female Scouts, one of the adults must be female. Quality, trained Leadership is a prime committee responsibility and will be paramount to the success of your Unit in camp. If there is a substitution of the Unit leader where there will be an overlapping period, adult leadership must be maintained during which at least two adults are in camp in order to maintain program continuity and adult supervision over the Unit at all times. **All adults in camp must be Safeguarding Youth trained. Please provide current and up to date verification at check-in.**

Units should bring U.S., Unit, and Patrol Flags. (This goes toward your campsite inspection score)

Remember, camping is done using the Patrol Method.



WHAT TO WEAR

- Full Field Dress Uniform is appropriate to wear while arriving at camp, for all campfires, closing flag ceremony every day and dinners during the week.
- Activity Uniform can be worn during any other time while at camp. This can be a troop or any other Scouting T-shirt and Scouting shorts.
- Swimwear should be suited for water activities: swim trunks or board shorts for males and one-piece suits or tankinis for females. T shirts or cover ups and shoes must be worn by both males and females outside the swim area.
- For any river trips taken footwear must have heel straps. Shower shoes and crocs are not permitted.

VISITORS

Visitors are always welcome at our camps. They should sign in and out at the camp office at the Headquarters. For the safety and protection of our campers, all visitors will be required to show a picture ID and wear a wristband while in camp. Visitors may participate in events and activities including meals. Meal cost is $10.00 per person per meal and must be pre-purchased at the Headquarters building of your camper week. **Visitors should be prepared to walk in camp as no vehicles are permitted.**

VEHICLES IN CAMP

NO VEHICLES WILL BE ALLOWED BEYOND THE HEADQUARTERS BUILDING. All vehicles must be parked in the camp parking lot. Note: The camp ranger will be available to move Unit gear to and from campsites during Sunday check-in and Saturday checkout. Units must be prepared to "backpack" all gear brought to or from their campsite during the week. All Trailers will be moved by the ranger and/or his staff only.

Camp will provide a trailer for gear for Units that need assistance moving gear to their campsite. All gear, after Sunday evening, must be carried in or other arrangements made with the Ranger or Commissioners.

BARRIER-FREE

The Northeast Georgia Council has dedicated time and energy to make our camp the finest and most accessible facilities anywhere.

The Johnson & Johnson (J & J) Barrier Free Campsite at Camp Rainey Mountain is part of that commitment. It is reserved on a first come first served basis. If it is not available for the time your Unit is scheduled, please contact the Council Program Director for possible alternatives for your needs.

The Johnson & Johnson (J & J) site is located near the waterfront area adjacent to the Russell campsite. This central location makes it easily
accessible to nearly all other areas of camp. The site is equipped with four extra-large 3-man tents that are fully wheelchair accessible. Appropriate facilities (showers & bathrooms) are also located at the Johnson & Johnson site. These restrooms are conveniently available for the use of special needs Scouts and adults.

Our **Showers and Restrooms** located next to the Cornelia, Maupin and Alto campsites are also barrier free.
We have added a **limited** number of **electrical outlets** in selected campsites **specifically for the convenience of special needs Scouts and Adults who must have their medical appliances powered**. Please contact the Camping Department in the Council office if your Unit has this need.

MEDICAL FORMS AND PHYSICALS

Each Scout and Leader must completed **BSA Medical form #680-001 (Click here for current form)** upon arrival at camp. There will be no exceptions regardless of amount or degree of activity.



IMMUNIZATION: The State of Georgia Immunization Unit and recommendations adopted by the BSA Health and Safety Support Committee **requires all attendees to have adequate immunizations including Tetanus within the last 10 years**. To assist in maintaining a healthy and safe environment, all immunizations listed on the BSA Medical Form #680-001 ***(Click here for current form)*** must be current and documented on the BSA Medical Form. Individuals with religious, philosophical, or medical objections to receiving immunizations must document this on a BSA Immunization Exemption Request BSA Form #680-451 ***(Click here for current form)*** and attach it to the BSA Medical Form.

SPECIAL HINT: Bring a Photocopy of the original medical form and leave the original at home!

HEALTH LODGE

Anyone arriving without a completed BSA Medical Form (BSA #680-001 (Click here for current form) will be required to secure such, at his/her own expense, before he/she will be checked into camp.

- **Please be sure that the parents have signed Part B of the medical forms and accompanying notes when appropriate.**

Caution: **All forms must have signatures, on Part A, B & C, a current tetanus shot needs to be within 10 years and a copy of front and back of the insurance card.**

Scoutmasters are expected to pick up all medication **and medical health forms** Friday night before checkout. Prescription medications taken while at summer camp must be listed on that individual's BSA Medical Form, in a medically approved container, and properly identified with a prescription label. Medications requiring a temperature-controlled environment can be stored at the Med Lodge. An adult Leader must accompany any Scout needing access to these medications (except in emergencies). All other medications must be maintained in a controlled manner under locked storage by the adult leaders of the Unit at the campsite.

Medical expenses incurred by Scouts and adult Leaders while in camp (doctor bills, hospital fees, etc.) will be billed to the home of the person receiving treatment. If the family does not have appropriate insurance coverage, they may turn the bill over to the Unit to be paid by the Unit's insurance policy.
In the event of a non-life-threatening injury or illness *the Unit* will be asked to provide transportation to the local doctor or hospital.

EMERGENCY PROCEDURES

The purpose of this plan is to familiarize staff members or any person reading this plan on the procedures to be conducted in the event of an emergency. This plan will cover the following possible situations, protective measures, and how situations will be handled: a missing person, fire, tornado or windstorm, epidemic or mass illness, serious accident or fatality, and special hazards.
In the event of a missing person, fire, tornado or windstorm, epidemic or mass illness, serious accident or fatality, or special hazards, use the following procedures:

- When the alarm is sounded, during the daytime, staff will give you directions. If an emergency occurs in the night, then **ALL** Scouts / Adults should report to their campsite. Staff will report to the Headquarters Building.
- Staff will send a runner to each campsite with instructions.
- Scout Leaders should make a roll call and report any missing persons to the Staff runner.
- Instructions may require Scouts to go to the Headquarters Building or Holder Dining Hall in case of weather- related emergencies.
- In the event of **High Temperature** and **High Humidity**, Scouts and Leaders should drink plenty of fluids. Each person should drink as much as four (4) quarts of water a day. Even those in top physical condition should avoid strenuous exercise and long hikes. In the event of **High Humidity**, the camp health officer will remind Scouts and Leaders at each meal to drink plenty of water.
- In the event of **Lightning**, all aquatic activities will halt, and all participants will move to the nearest shelter, **Not A Tree**. When the storm passes, Scouts will be advised by the Aquatics Director as to the resumption of their activities.
- In the event of a **Chemical Spill**, the Fire Department and Sheriff Office will be notified.



Check-In Procedures

When you arrive on Sunday

Please have your troop leadership share the check-in responsibilities. This will make your check-in process run smoothly on Sunday. A link for Check-in time slots will be sent out in advance to all units. Time slots begin at 1:00 pm and run until 5:00 pm. When Parking, please follow **all** instructions provided by staff as you come in and please park as close as you can to other vehicles.
For vehicles pulling trailers, you will be separated earlier and will be asked to park your trailer at a lower lot and then continue down to the main lot to be parked. There will be people to assist if needed.
For troops without a trailer, when you park, please take all your belongings up to the top of the parking lot and check in with the staff member. If you need assistance, please let the staff know.

*Scouts who need a swim check at camp should be in swim wear.
**Have a swim check beforehand.

Scoutmaster:

1. Report to Headquarters front porch and sign the troop check-in sheet. Starting at 1 PM staffers will give you an arrival welcome package.
2. Bring Med Forms, medication, troop roster, program schedule, checkbook/credit card information.
3. If you need to make any changes to your Merit Badge classes or remove Scouts from waitlists, go see the Office Manager at HQ.
4. After ALL MB classes have been changed at camp, go visit the Camp Director/Business Manager to complete financials, if not already completed.

Senior Patrol Leader:

1. Make sure everyone is in swim gear.
2. Meet with your troop guide on the Headquarters front lawn
3. Tour camp on the way to campsite with your troop guide
4. Troop guide will lead SPL and troop to dining hall for orientation
5. Troop guide will lead SPL and troop to waterfront for swim checks/orientation
6. SPL will lead troop back to campsite where your troop guide will answer any questions

Sunday Schedule

1:00 PM	Check-in begins
5:30 PM	Flag Lowering
6:00 PM	Orange Dinner
7:00 PM	Blue Dinner
7:45 PM	Scoutmaster & SPL Meeting
9:00 PM	Campfire
10:45 PM	TAPS

Check Out Procedures

During your week at camp please sign up early at the HQ to schedule to have your trailer pulled on Friday night or Saturday morning.

When you depart:

1. Return your Quartermaster Equipment to the Quartermaster.
2. 7:30 AM - Unit sends waiters to the dining hall to get "continental" style breakfast to be carried back to the campsite for the Unit if requested.

3. 7:30 AM - 9:30 AM - When the Unit is ready to leave. Your troop guide will be dispatched to inspect the site while the Ranger brings the tractor/trailer to pick up equipment for transportation to the parking area. Any damages to campsite and/or equipment must be dealt with at the Headquarters building.

4. Pick up all health forms, medication, and lost and found at the Head Quarters Building.

5. Final sign-out at the Headquarters building. The Unit leader should retrieve Merit Badge and T.N.T. class reports not picked up Friday night.

6. Be sure you have signed up for next year. Our camp fills quickly each fall, with many weeks entirely booked by October! Plan Ahead!

Refund Policy

REFUND POLICY*	
FOR ENTIRE UNIT:	
Until APRIL 1, 2027	UPON APPROVAL, REGISTRATION AND THE NONREFUNDABLE $275.00 DEPOSIT CAN BE TRANSFERRED TO THE FOLLOWING SUMMER CAMP SEASON. (*TRANSFERABLE FOR ONE SEASON ONLY.*) UNITS CANCELLING THEIR REGISTRATION WILL RECEIVE A REFUND OR CREDIT UP TO BUT NOT INCLUDING THEIR NON-REFUNDABLE DEPOSIT OF $275.00.
FOR YOUTH:	
BEGINNING 30 DAYS BEFORE UNIT CHECK-IN:	YOUTH SPOTS WILL INCUR A $200 NO SHOW FEE UNLESS SPOT IS TRANSFERRED TO ANOTHER YOUTH ATTENDEE.
FOR ADULT LEADERS:	
BEGINNING 30 DAYS BEFORE UNIT CHECK-IN:	ADULT SPOTS WILL INCUR A $100 NO SHOW FEE UNLESS SPOT IS TRANSFERRED TO ANOTHER ADULT ATTENDEE.
FOR YOUTH & ADULTS:	
BEGINNING TWO WEEKS BEFORE UNIT CHECK-IN:	THERE ARE NO REFUNDS FOR SLOTS REGISTERED FOR OTHER THAN A DEATH IN THE FAMILY OR MEDICAL NOTE FROM DOCTOR.

*AS OF 11*3*2026

SWIM CHECK

All Scouts and Leaders attending Summer Camp must take the Scouts BSA swim check to enter the water. The BSA Swimmer's check should be re-taken by all participants every 12 months or when the unit attends camp. **The unit may also hold their own "unit swim check" in accordance with B.S.A. Standards,** Swim-Classificaiton-record-430-122.pdf

*SPECIAL HINT!!!

Yes, you can do your own swim test prior to camp! Units that have already completed their swim checks before arrival to camp should present a copy of the results to your troop guide. Troop guide will fill out the buddy tags and put them on the Out-Board at Waterfront 'A'. The unit leader administering the BSA Swim test must be a lifeguard and certified in Safe Swim Defense (this training is also held at summer camp). This can streamline your Sunday afternoon!

Any Scouts or Leaders that didn't do an early swim test will do so on Sunday. Upon completion of your swim test the appropriate buddy tag will be placed on the out-board by the troop guide. All scouts and leaders will be classified according to their swimming ability on the following scale: non-swimmer, beginner, and swimmer. Please reference materials online for conducting a swim check on your own.

At our camp, it is our aim that all youth be able to enjoy our Waterfront Area. We will offer swimming lessons aimed at non-swimmers and beginners with the goal of helping the Scout pass their BSA swim test before the end of the week. See the course schedule for interested Scouts for aquatics programming.

The Unit Swim Classification form will be reviewed by the aquatic's director upon arrival at camp. The aquatics staff reserves the right to re-check any Scout at camp.



DINING HALL OPERATIONS

Need more info? *Call the Food Service Director at 706.782.6617 or email* crmdininghall@yahoo.com between May 27th and the end of camp or *call the Service Center-Camping Department at 706.693.2446.*

The H. Randolph Holder Dining Hall provides **Air-Conditioned** comfort to enjoy your meals and fellowship! The dining hall serves all meals cafeteria-style except for Thursday night's Troop cookout and Saturday morning's On-The-Go Continental Breakfast. The Food Service Director and dining hall staff work to ensure hot meals and good service. The Food Service Director will be glad to assist in any way he can. Be sure to speak to him if you have a problem.

The Dining Hall is open *Monday-Friday, and Sunday for access to the Adult/Staff restrooms and coffee/drink service that is provided. The doors closest to the restrooms will always be open during these times. Please ask for assistance in these areas if needed. Please remember that some classes use the dining hall between mealtimes.*

Visitors are always welcome to eat in the dining hall, with prior notice.

Meals must be purchased at the camp Headquarters building! Individual meals purchased will be $10 per person. Wristbands will be issued and must be always worn while visitors are in camp and are required by everyone entering the Dining Hall. Campers, Adults, and Visitors included.

Special meals can be prepared for most Scouts with dietary restrictions. ***The Food Service*** **Director must be notified no later than 2 weeks prior to attending camp, due to special purchasing requirements and preparations. We cannot make provisions at the last minute. If you would like to bring prepared food for dietary issues, please contact our Food Service Director at the contact information above.**

Any Scout or adult wishing to bring his own food for a special diet may do so with a note from his Unit leader and/or Doctor. However, it is requested that this food in no way enter the dining hall unless properly labeled or in its original packaging and approved by the Food Service Director.

The Food Service Director can work with most dietary needs. This includes, but is not limited to, Vegetarians, Lactose Intolerance, Gluten Free, Nut and Food allergies, and some religious preferences. Please know that we may be limited in our ability to accommodate every need.

https://www.nega-bsa.org/wp-content/uploads/2026/11/Special-Dietary-Request-Form-USE-THIS-ONE.pdf
Forms can be emailed to crmdininghall@yahoo.com or phillip.nichols@scouting.org.

Picky or Finicky Eaters? We always have peanut butter and jelly sandwich supplies and fresh fruit, etc. available! **No child should ever leave the dining hall hungry. Please see the Food Service Director with help in these matters.**

Thursday Night Cookout. The Food Service department provides materials for Scout foil dinners and fixings. The Dining Hall does not loan any equipment such as knives, utensils, pots, or pans. Please bring your own troop items to camp with you to do campsite cooking. Please see the Food Service Director for assistance. Pick up Thursday night & Saturday morning meals in the Dining Hall. Please note: the Dining Hall is closed on Thursday evenings.

Waiters -Troops should assign youth to serve as waiters for each meal. Waiters are to set up before every meal and remain behind to clean up after every meal for their troop, no exceptions. Dining hall stewards will instruct

them what to do at every meal. Waiters should arrive 15 minutes before every meal and not leave until dismissed by the steward in charge.

Honor Troop and Spirit Troop

Camp Rainey Mountain Honor Troop Award Guidelines

The Honor Troop Award is designed to encourage troop participation in camp activities and to enhance the scout's experience. To be eligible to receive this award, a troop must earn 600 of the 650 available points. From all eligible troops, one will be selected to receive the award. **The box by each item should be initialed by a staff member AS it is completed.** This form should be turned in at Friday's SPL meeting.

○ Participate in the Scoutmaster Belly Flop	10 points
○ Lead a Wednesday Night Skit or Song at your Area Campfire.	50 points
○ Have an Adult Leader assist in serving a meal.	50 points
○ Whole Troop participates in Theme Thursday	30 points
○ Participate in the Scout Skills Competition.	30 points
○ Attend at least 2 Adult Leader Training Sessions.	30 points
○ Have at least one Scout Complete the Mile Swim.	50 points
○ Participate in at least 4 twilight activities.	60 points
○ Complete a Troop Service Project.	30 points
○ Attend Every Senior Patrol Leader Meeting.	50 points
○ Earn an Average Score on Campsite inspections of 90 (out of 100) or More.	40 points
○ Attend every Adult Leader Round Table.	40 points
○ Clean your Area Shower House.	50 points
○ Participate in at least 3 Free-Range Thursday programs.	60 points
○ Complete a Trail maintenance Project in camp.	50 points
○ Submit a picture of your Troop doing an activity in camp.	20 points

Camp Rainey Mountain Spirit Troop Award Guidelines

The Spirit Troop Award is designed to encourage troop participation in camp activities and to enhance the scout's experience. Troops that qualify for the Honor Troop Award and exemplify Scout Spirit are eligible for this award.



Campsite Inspections

On Monday, Wednesday, and Friday, our commissioners will be inspecting each troop's camp sites. The commissioners will be grading each troop on the following criteria. If the tarp of the Adirondack or the flaps to a tent are closed, the commissioners will NOT enter.

Campsite

- **Gateway Constructed -** A structure that is built using pioneering techniques and serves as the entryway into camp. Typically, it also hangs a sign that designates what troop can be found in the campsite.
- **Sleeping Quarters -** The tents/Adirondacks should be kept clean and free of any trash. Dirt and dust should be regularly swept out. Personal gear should be stored away while not in use or is left out for a clear and organized purpose.
- **Personal Gear -** Any and all personal gear within the campsite should be properly packed away when not in use. Personal items should not just be randomly sitting out across the campsite.
- **Daily Camp Gadget -** Camp gadgets are small constructed **pioneering** projects that provide some kind of purpose or convenience to the campsite. Troops will have a new gadget for every day of the week at camp (totaling 5 gadgets before Friday inspection).
- **Site Clean of Litter -** Your campsite is free of all trash on the grounds.
- **U.S Flag Posted -** The United States Flag is clearly posted and visible in the campsite. If your campsite contains a functional flagpole, it is preferred that that flagpole is utilized.
- **Troop Flags Posted -** The flag for your troop/unit flag is clearly posted and visible in the campsite.
- **Patrol Flags Posted -** At least one flag for a patrol in your unit is clearly posted and visible in the campsite. An easy way to do this is to post the flags in front of the tents/Adirondacks that the patrol is staying in.

Common Area

- **Tables Neat and Clean -** All tables assigned to your troop within the campsite should be kept clean and free of any trash. Personal gear should be stored away while not in use or is left out for a clear and organized purpose.
- **Troop Gear Stored -** All troop gear should be properly packed and stored away if not in use or serving a clear purpose at the time of inspection.

  Area Clean of Litter - There should be no trash around your common area (the permanent shelter). If troops are sharing a shelter, unless troops clearly mark which side is theirs, troops will share the same score.

Notice Board - ALL SHOULD BE POSTED SOMEWHERE. (Example: Pinned to a bulletin board or a pillar in the shelter)

- **Fire Chart Filled Out & Posted -** The unit information section as well as the fire prevention assignments must be filled out.
- **Troop Duty Roster Posted -** A duty roster must be clearly visible and posted. To make things easier, post this with the fire chart and the emergency procedure to make everything easier to find in a central location.
- **Emergency Procedures -** Included in your leader packet that you received during Sunday check-in.
- **Troop Weekly Schedule** - A schedule is created designated what events the troop plans to participate in throughout the week at summer camp, such as the Scout Skills competition, a troop service project, etc. A template for this schedule was included in your Sunday check-in packet.

Health & Safety

- **Hand Washing Station -** A water source is set up with soap near it for scouts to be able to wash their hands. For example, a spigot or a water cooler with a bottle of soap next to it.
- **First Aid Kit Visible and Identifiable -** The first aid kit should be clearly labeled, visible and accessible for all.
- **Water Cooler Filled -** A water cooler that is FILLED with water.
- **Fire Pit Maintained -** The fire pit must be cleaned out. Any leftover wood from a previous fire and excess ashes should be properly disposed of.

  Properly Marked Tool Yard - A clearly designated and separate area of the campsite where wood tools can be used. This area should be roped off in some way to prevent foot traffic.



A World Class Trading Post

Be sure to visit the Herring Trading Company located in the heart of camp. The Trading Post will open every Sunday at 1:00pm, and daily Monday thru Friday at 9:00am and offers a wide variety of camp needs.

We accept cash, checks, MasterCard, Visa, Discover, Amex and Apple Pay. Some Scouts bring pre-loaded cards. Based on our experience we recommend that Scouts bring $80.00. Items you can find in the trading post:

- MB classes supplies, pencils, paper, etc.
- Uniform parts, T-shirts, Hats and Patches
- Memorabilia, souvenirs, gifts
- Personal Toiletries
- Soft Drinks, snacks, ice cream and other items

We feature many NAME BRAND Outdoor products and gear such as…





QUARTERMASTER

Hand tools such as rakes, brooms, shovels, picks, hammers, mallets, etc. are available for use in limited numbers for approved service projects. A limited number of Dutch Ovens and chimney starters are available for check-out from the Quartermaster. The Unit is responsible for returning any items clean and in good working order prior to flag lowering on Friday evening.

Many Thanks to our Scouts for participating in the annual ***Trails End*** **Popcorn Sale!** Our camps have benefited in many ways in recent years with funds earned through this effort. We have purchased many tents, frames, cots, beds, tables, canopies, and other items. Please help us remind the Scouts to take care of our camp and their investment. Should damages occur by members of your Unit, the Unit will be assessed for the costs. Please note and report any damage discovered at check-in to your Troop Guide or director.

Thank you for taking care of YOUR Camp!

Damage Charges:

Damage includes: writing on, cutting, marking, tearing, ripping, bending, breaking, or in any way abusing property!

Beds: frames -.....	$90.00
Mattresses (new style) -.....	$110.00
Cots -	$77.00 to $90.00
Tents -	$50.00 minimum charge.
Tent replacement -	$900.00
Tent frame -	$175.00
Canopy -	$300.00
Picnic Tables -	$250.00

Adirondacks or other buildings – Specific assessments required.

Environmental Damages:

To trees $20.00 and up.

Improper disposal of trash and litter $10.00 and up.

Other damages will be assessed as needed.



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Daily Schedule

Camp Rainey Mountain Daily Schedule 2027

		Monday	Tuesday	Wednesday	Thursday	Friday
7:30	AM	Flag Raising	Flag Raising	Flag Raising	Flag Raising	Flag Raising
7:45	AM	Orange Breakfast	Orange Breakfast	Orange Breakfast	Orange Breakfast	Orange Breakfast
8:25	AM	Blue Breakfast	Blue Breakfast	Blue Breakfast	Blue Breakfast	Blue Breakfast
9:15	AM	Period 1	Period 1	Period 1	**Free-Range Thursday**	Period 1 **Leaders Brunch**
10:15	AM	Period 2	Period 2	Period 2		Period 2
11:15	AM	Period 3	Period 3	Period 3		Period 3
12:15	PM	Orange Lunch	Orange Lunch	Orange Lunch	Orange Lunch	Orange Lunch
1:00	PM	Blue Lunch	Blue Lunch	Blue Lunch	Blue Lunch	Blue Lunch
1:30	PM	**SPL Meeting**	**SPL Meeting**	**SPL Meeting**		**SPL Meeting**
2:15	PM	Period 4	Period 4 **Meeting with Council Rep.**	Period 4	**Free-Range Thursday**	Period 4
3:15	PM	Period 5	Period 5	Period 5		Period 5
4:15	PM	Period 6 / **Troop Time**	Period 6 / **Troop Time**	Period 6 / **Troop Time**		Period 6 / **Troop Time**
5:30	PM	Flag Lowering	Flag Lowering	Flag Lowering	Thursday Dinner Pick-Up for Troop Night at 4:00 PM **Unit Programming & Troop Night-In** **Staff Night Off**	Flag Lowering
5:45	PM	Orange Dinner	Orange Dinner	Orange Dinner		Orange Dinner
6:30	PM	Blue Dinner	Blue Dinner	Blue Dinner		Blue Dinner
7:15	PM	Period 7	Period 7			
7:45			**Leader's Dinner**			
8:30	PM			Campfire		Campfire
10:45	PM	Taps	Taps	Taps		Taps

Sunday Schedule		
1:00	PM	Check-In Begins
5:45	PM	Flag Lowering
6:00	PM	Orange Dinner
6:50	PM	Blue Dinner
8:00	PM	**Scoutmaster & SPL Meeting**
9:00	PM	Campfire
10:45	PM	Taps

Thursday Schedule		
6:50	AM	Rafter Breakfast
7:30	AM	Formation
7:45	AM	Orange Breakfast
8:25	AM	Blue Breakfast
9:15	AM	Free Range Period 1
10:40	AM	Free Range Period 2
12:15	PM	Orange Lunch
1:00	PM	Blue Lunch

Camp Rainey Mountain 2027 Course Schedule

A/Y = Recommended Age/Years in Scouts
E/V/H: Eagle Required, Venturing Compatible, High Adventure

Revised 2026.11.03

Course	A/Y	Course Notes	Pre-Requisite Requirements	Requirements for Sign-Up	Add $$	Location	E/V/H	9:15-10:05 P1	10:15-11:05 P2	11:15-12:05 P3	2:15-3:05 P4	3:15-4:05 P5	4:15 - 4:45 P6 or Unit/Troop Time	7:05 - 7:35 P7 or Unit/Troop Time	Max Particpants
ADVANCED RIFLE	3	Includes targets, ammuniton	Rifle MB	Must have completed the Rifle MB	$ 45.00	Rifle Range				1					12
AI	3					Sci-Tech								1	
American Business	2	Work in Trading Post				Trading Post							1		12
Aquatics Supervision	15+	Swim and Water Rescue & Paddlecraft Safety - Requires study outside class time		BSA Swim Test - Swimmer		Waterfront A		3			3				12
Archery	3	Includes materials for bow & arrows	1d			Archery Range		1	1	1	1	1			16
Art and Music	1	Both MB's:				Handicraft					1	1	1		20
Astronomy	2	Binoculars	5b			Nature Lodge				1	1				20
Automotive Maintenance	3				$ 30.00	Trade Skills		3							10
Aviation	1					SciTech				1					20
Basketry and Leatherwork	1		L: 4			Handicraft		1	1	1					20
Bird Study	1	Binoculars	5, 8			Nature Lodge								1	20
Camping	2	Partial MB	4, 5, 7, 8, 9			Bear	E	1	1	1	1	1			30
Canoeing	2					Waterfront A		2			2				20
Chemistry	3	Bring notebook				SciTech		1	1						16
Citizenship in the Nation	3		5, 7			Fox	E				1	1	1		22
Citizenship in the World	3					Fox	E	1	1	1					22
Climb on Safely	Adult	Adults - Wednesday 4:15 - 5:05 PM				HQ Building							1		20
Climbing	4				$ 45.00	HQ Porch	V/H		3						18
Communication	3		5, 8			Fox	E	1	1	1	1	1			22
Cooking	2		4, 6			Eagles 3 Kitchen	E		2		2				25
COPE (Challenge Course)	4				$ 45.00	HQ Porch	V/H					3			18
CPR / AED Certification Training	Adult	Adults - Thursday 9:30 AM - 11:30 AM & 2:00 PM - 4:00 PM (Includes CPR/AED Card, additional material at TP)		Must Register Online	$ 30.00	HQ Building		2			2				10
Digital Technology	2	Bring pre-req on flashdrive, Must have cyber chip	1, 6			SciTech								1	20
Electricity and Electronics	2	Both MB's	2, 8, 9a			SciTech					1	1	1		20
Emergency Preparedness	2		1, 2b, 2c, 6c, 7b, 8b			Buffalo	E	1	1	1					22
Engineering	1	Notebook & broken device to dismantle				SciTech					1	1			20
Entrepreneurship	3		3			Trading Post			1		1				20
Environmental Science	3	Course requires 5 hours class time as well as independent observation				Nature Lodge	E	1	1			1	1		20
Fingerprinting	1					Beaver								1	16
Fire Safety	1		6			Buffalo					1				20
First Aid	3	This is Difficult for Younger Scouts	1, 5, 7			Beaver	E	2			2				30
Fish & Wildlife Management	3					Nature Lodge								1	
Fishing	1	Personal gear encouraged, no license required.	10			Fishing Shelter			1	1	1			1	20
Fly Fishing	3	Personal gear encouraged, no license required.	11			Fishing Shelter		1				1			15
Footpath - The New Trail	1	Already a Tenderfoot Scout				Eagle/BW					2				60
Forestry and Plant Science	1	Both MB's	F: 1, 5; PS: 8			Nature Lodge				1	1				20
Geocaching	2	Bring GPS if you have one	9			Bear				1	1				20
Home Repairs	3				$ 30.00	Trade Skills						3			10
Insect Study	1		5, 6a, 9, 10			Nature Lodge			1			1			20
IOLS Adult Training	Adult	Monday and Tuesday all day!		Must Register Online	$ 15.00	Franklin Chapel		6							20
Journalism	1		2			Handicraft				1			1		10
Kayaking	3					Waterfront A		1		1					16
Lifesaving	2		2a			Waterfront B	E		2		2				20
Mammal Study and Nature	1	Both MB's	M: 6, 7; N: 4			Nature Lodge		1					1		22
Metalwork	1					Handicraft		1		1	1	1	1		22
Moviemaking						Handicraft		1							20
Nuclear Science	3					SciTech							1		20
Oceanography and Weather	2	Both MB's	O: 7; W: 9			Nature Lodge				1			1		20
Orienteering	2		9, 10			Bear			1			1			20
Paddleboarding (S.U.P)	2	BSA Stand Up Paddleboarding Award (Not a MB)		BSA Swim Test - Swimmer		Waterfront				1	1				24
Painting	2					Handicraft								1	12
Personal Fitness	1	7 & 8 will be started but not completed	1b, 8			Fox	E	1	1	1	1	1			24
Photography	2	Bring Digital Camera	1b			Handicraft		1			1			1	20
Plumbing	2				$ 30.00	Trade Skills								1	10
Public Health	2					Beaver				1					15
Public Speaking	3					Fox							1		10

Camp Rainey Mountain 2027 Course Schedule

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Revised 2026.11.03

								9:15-10:05	10:15-11:05	11:15-12:05	2:15-3:05	3:15-4:05	4:15-4:45	7:05-7:35	
Radio	2					SciTech				1			1		16
Reptile & Amphibian Study	1	Bring findings from Requirement 8	8			Nature Lodge			1				1		20
Rifle Shooting	2	Includes targets, ammo, safety gear			$ 45.00	Rifle Range		2			2				16
Robotics	2					Dining Hall		2			2				12
Rowing	2			BSA Swim Test- Swimmer		Waterfront B						2			14
Safe Swim Defense	Adult	Wednesday 2:15 - 3:05 PM		Must Sign Up Online		HQ Building					1				20
Safety Afloat	Adult	Wednesday 3:15 - 4:05 PM		Must Sign Up Online		HQ Building						1			20
Salesmanship	2	Work in Trading Post				Trading Post		1		1		1			12
Scouting Heritage	2	Bring your collection of scouting memorabilia	4, 5, 6, 8			Bear		1					1		15
Search & Rescue	3		10			Buffalo						1		1	12
Shotgun Shooting	3	Includes targets, ammo, safety gear		CRM recommends Rife MB	$ 45.00	Shotgun Range		2			2				12
Signs, Signals, & Codes	1		7			Bear		1						1	20
SM/ASM Leader Specific Training	Adult	Wednesday 9:15 AM - 12:05 PM		Must Register Online		HQ Building		3							20
Small Boat Sailing	2			BSA Swim Test- Swimmer		Waterfront A			2		2				20
Soil & Water Conservation and Geology	2	Both MB's	S: 7; G: 3	Both MB's		Nature Lodge			1			1			20
Space Exploration	1					SciTech		1	1	1					20
Swimming	1			BSA Swim Test- Swimmer		Waterfront A	E	2			2				30
Swimming	1			BSA Swim Test- Swimmer		Waterfront A	E		2			2			30
Swimming Clinic	1	For non-swimmers or beginners (Not a MB)				Waterfront A					1		1		12
Swimming Clinic Instructor	15+	For adults and older scouts to learn how to teach other scouts to swim		BSA Swim Test - Swimmer		Waterfront A					2				6
Theater	2		1			Handicraft			1			1			20
Trade Skills Service Corp	3	Long pants, boots, long sleeves				Trade Skills					3				8
Trailblazer - The New Trail	1	Already a Second Class Scout				Eagle/BW					1		1		30
Trailhead - The New Trail	1	For new Scouts (Crossing Over)				Eagle/BW		3							80
Train The Trainer (T3)	Adult	Friday 10:15 AM - 12:05 PM (The Fundamentals of Training)		Must Register Online		HQ Building			2						20
Train The Trainer (T3)	Adult	Friday 2:15 PM - 5:05 PM (The Trainer's Edge)		Must Register Online		HQ Building					3				20
Welding	3	Long pants, boots, long sleeves			$ 30.00	Trade Skills			2			2			20
Whitewater K. R.	4	Rafts each day, returns to camp every afternoon			$ 275.00	HQ Porch		6							10
Wilderness Survival	2	Sleeping bag, ground cloth, flashlight	5			Bear						2			20
Woodcarving	1	Bring knife and Totin' Chip				Handicraft			1	1	1	1	1		24

Camp Rainey Mountain Free-Range Thursday Activities List

Free-Range Thursday		
Period 1 (9:15 AM -10:30 AM)	First Aid Kit Workshop and CPR Demo	Beaver Shelter
	Youth Rifle Competition	Rifle Range
	Youth Archery Competition	Archery Range
	Youth Shotgun Competition	Shotgun Range
	Chess MB (1st & 2nd, must attend all periods)**	Handicraft Shelter
	Photography Scavenger Hunt (1st-2nd, must attend all period)	Handicraft Shelter
	Open Board Games	Handicraft Shelter
	Open Handicraft (Merit Badge Makeup and Workshop	Handicraft Shelter
	Welding MB Project Completion	Trade Skills Shelter
	Slushie Speculation Spectacular	Trading Post
	Sci-Tech Requirements Make-Up Session	Sci-Tech (Antelope) Shelter
	Airport Trip (Aviation MB Only) (1st-2nd, must attend all periods)**	Administration Building
	TNT Hike to Warwoman Dell (1st, 2nd, & lunch, must attend all periods)	Bobwhite/Eagle Shelter
	Rainey Mountain Summit Hike (1st & 2nd, must attend all periods)	Bear Shelter
	Chopped Cooking Competition (1st & 2nd, must attend all periods)**	Eagle's 3 Kitchen
	Nature Show	Nature Lodge Shelter
	Free Boating	Waterfront A-Dock
	Free Blob	Blob Tower
	Free Swim	Waterfront A-Dock
	Mountain Climbing Trip (Climbing MB) (1st-4th, must attend all periods)	Administration Building
	American Red Cross CPR/AED Certification* (1st & 2nd, must attend all periods)	Administration Building
Period 2 (10:40 AM -11:55 AM)	Life Forge Competition	Life Skills
	Archery Free Shoot Adult & Youth*	Archery Range
	Open Board Games	Handicraft Shelter

	Slushie Speculation Spectacular	Trading Post
	Welding MB Project Completion	Trade Skills Shelter
	Sci-Tech Requirements Make-Up Session	Sci-Tech (Antelope) Shelter
	Nature Show	Nature Lodge Shelter
	Free Boating	Waterfront A-Dock
	Free Blob	Blob Tower
	Free Swim	Waterfront A-Dock

***Adult Leader Program** (Special Note: CPR Training is $15 per person)
****Limited Space** - Must sign up beforehand at the Admin building (posted Monday morning); Must arrive on time to participate.

Period 3 (2:15 PM - 3:30 PM)	Fire Station Tour**	Administration Building
	Rifle Free Shoot Adult & Youth*	Rifle Range
	Archery Free Shoot Adult & Youth*	Archery Range
	Open Handicraft (Merit Badge Makeup and Workshop)	Handicraft Shelter
	Pulp & Paper MB (3rd-4th, must attend all periods)**	Handicraft Shelter
	Open Board Games	Handicraft Shelter
	Slushie Speculation Spectacular	Trading Post
	Welding MB Project Completion	Trade Skills Shelter
	Super Smash Bros Tournament**	Sci-Tech Shelter
	Scout Skills Requirement Make-Up Session	Bear Shelter
	Hiking/Backpacking MB (3rd & 4th, must attend all periods)**	Bear Shelter
	Nature Competition	Nature Lodge
	Water Show Live	Waterfront A-Dock
	American Red Cross CPR/AED Certification* (3rd & 4th, must attend all periods)	Administration Building
Period 4 (3:40 PM - 4:55 PM)	Fingerprinting Merit Badge**	Beaver Shelter
	Rifle Free Shoot	Rifle Range
	Scoutmaster Shotgun Competition*	Shotgun Range
	Open Board Games	Handicraft Shelter

High Adventure in Action!

Are your older Scouts looking for adventure beyond merit badges? Looking for that adrenaline rush? Check out our High Adventure options designed for Scouts 13 years and older. Take a look at some of the highlights:

Climbing Adventure

Take advantage of the unique climbing opportunities in and around Camp Rainey Mountain! Learn the basics at Challenge Valley when you head to the Climbing Tower. Then you can take your experience to Currahee or other natural rock faces (weather permitting). Scouts participating in this program will complete requirements for the Climbing Merit Badge, except for First Aid and CPR requirements which should be completed before camp. This activity is very strenuous and requires completion of certain skills as outlined in the Climbing Merit Badge Pamphlet.

COPE (Challenging Outdoor Personal Experience)

Camp Rainey Mountain offers one half-day sessions of COPE this year! Come find out what COPE is all about. Challenging activities help older Scouts understand teamwork, confidence building, challenge by choice, leadership, and initiative. Participants will get a full tour of ***Challenge Valley*** as they visit different sites including the Low Course and the High Course. The possibilities are seemingly endless! This course is managed by a BSA National Camping School Certified COPE Director and staffed by a highly qualified and trained group of adult Scouts.

Whitewater Kayaking/Rafting

Spend the week Whitewater rafting and Kayaking down four different rivers. This program is designed to go beyond your basic watercraft skills. Scouts will learn techniques and skills that will help them with all kinds of waterways. Scouts can earn the Whitewater Merit Badge over the course of the week.









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www.nega-highadventure.com

Who can participate?

Scouts must be 14 years old or 13, have completed the 8th grade, and must have attained First Class Rank or higher to participate.

THURSDAY RAFTING TRIPS

NANTAHALA RAFTING TRIP



This exciting river is located about 15 miles southwest of Bryson City, North Carolina (90 minutes from camp). It flows through a beautiful gorge. You will find the river clean and cold with class II and III rapids. Nantahala River is dam-controlled so the water level is sufficient all summer. The shores boast an atmosphere of rhododendron and stately hemlocks.

Who can go? Non-swimmer adults and Scouts of all ages can register. Group sizes are not limited but pre-registration is required. *Registration is through Tentaroo or by calling the reservation office at 706.693.2446*.

What is the cost?

- Nantahala ONLY - WITHOUT Transportation (Lunch IS provided): $85.00 per person
- Nantahala ONLY - WITH Transportation (Lunch IS provided): $110.00 per person

OCOEE RAFTING TRIP

This is an advanced rafting trip. You will experience Class II, III and IV rapids. The river is 90 minutes from camp and was the site of the 1996 Olympics. It flows through a beautiful gorge in the Cherokee National Forest in Tennessee. Expect to see wildlife and lots of natural beauty.

Who can go? Swimmers only! Adults and Scouts (aged 12+) can register. Group sizes are limited, and pre-registration is required. *Registration is through Councilware or by calling the reservation office at 706.693.2446*.

What is the cost?

- Ocoee ONLY - WITHOUT Transportation (Lunch IS provided): $115.00 per person
- Ocoee ONLY - WITH Transportation (Lunch IS provided): $140.00 per person

CHATTOOGA RAFTING TRIP

The river is less than 10 miles from camp! The Chattooga River is the Southeast's premier whitewater rafting adventure. Federally protected in 1974, Chattooga delivers breathtaking scenery and treasured whitewater adventures in an unmatched wilderness setting. There are two very distinct whitewater rafting sections on the Chattooga. Section III is "Mild & Scenic" with numerous swimming holes, Class II-III drop pool rapids, and a Class IV grand finale at the famous Bull Sluice rapid! Expert guides add to the experience, peppering the run with breaks for swimming, play and lunch. Also offered is the Mini Trip. It has some of the same Class III and Class IV rapids just on a shorter trip.

Who can go? Swimmers only! Adults and Scouts (aged 12+) can register. Group sizes are limited, and pre-registration and **prepayment** is required. *Registration is through calling the reservation office at 706.693.2446*.

What is the cost?

- Chattooga ONLY (Section III) - WITHOUT Transportation (Lunch IS provided): $155.00 per person
- Chattooga ONLY (Mini Trip) - WITHOUT Transportation (Hearty Snack IS provided): $130.00 per person

Advancement Reporting

All completed requirements are put into Councilware. We print the reports on Friday and they are put in the troop's mailbox. The reports will be available after the Friday night campfire. Administration and Directors will be available for any questions you may have. Please make sure you review the reports before you leave camp. It's easier for us to answer questions or make corrections in person.

CRM Frequently Asked Questions

- How will I register for classes?
    - We will use Tentaroo and follow the class registration schedule sent to troops ahead of time.
    - Our Camping Department will answer all questions regarding registration and registration support. To contact please call 706-693-2446.
- What is Free Range Thursday?
    - Free Range Thursday is your chance to experience something new! CRM will have activities all around camp for Scouts to participate in outside of MB opportunities.
      Get ready for an exciting day of competitions, demonstrations, open programming and more as we enjoy Free Range Thursday!
- Will you offer twilight activities for campers?
    - We are offering twilight activities within the evening hours after the dinner shift for all mealtimes. Also, every Scout has access to activities within lunch shifts outside of designated mealtime.
- How will bathhouses be cleaned?
    - Adults and units will be asked to volunteer to help in the clean their bathhouse. The camp provides all cleaning supplies. Camp staff will restock and periodically check the shower houses as well.
- How will dining shifts work?
    - There are two seats for every meal. Troops are assigned their Dining Shift based on campsites. The furthest away campsites will eat first, followed by the closer campsites second.
- When will we be allowed to check-in and out of camp?
    - Camp Rainey Mountain begins standard check-ins for all troops on Sunday at 1:00 PM. Options are available for troops who would like to arrive on Saturday by request only. Troops are asked to select a sign-up time using our Sign-up Genius Check In procedure emailed to all unit leaders. Leaders are free to check in and out of camp as necessary.
- Will campers be medically screened at Camp Rainey Mountain?
    - To maintain the safety of everyone at Camp Rainey Mountain, every person that enters the camp will be screened. Temperatures will be taken utilizing contactless thermometers. Trained camp staff will screen for anyone who has experienced any illness symptoms, as well as, incorporating best practices for identifying and monitoring sick personnel.
- How can Units obtain Part C of the BSA Medical form?
    - Camp Rainey Mountain is here to assist you as much as possible during this time. It is required to have an update Part A, B, and C with proper signatures and an updated vaccine history. You may use your home physicians or any physicians that work with your troop to help your Scouts obtain their Part Cs. As an additional option, there are several physicians throughout the state of Georgia that have provided their contact information and are willing to help obtain Part C of the med form. If you are outside of NEGA or the state, we will work with you to find a physician that will help you obtain Part C of the med form.

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- How will campsites be assigned?
    - Our Commissioning team will be in contact with unit leaders to ask unit leaders several questions to make sure that their unit is provided with appropriate housing that accommodates specific needs.
- How will formations occur?
    - Camp Rainey Mountain will continue to have morning and evening formations. The schedule provides time for three meal shifts. The staff will provide a flag-raising/lowering experience including songs, the Scout Oath/ Law, and grace. The Commissioning team will then release the troops to get their food.
- When will Adult Leader Training be offered?
    - All Adult Leader Training offered during a regular Camp Rainey Mountain season will be offered this summer. The times of Adult Leader Training have been adjusted to accommodate the weekly schedule. Please see the Camp Rainey Mountain 2025 summer camp course schedule for the details regarding training times and locations at https://www.nega-bsa.org/camprainеymountain.
- How early can we arrive? How late can we stay?
    - Check in will begin promptly at 1:00 pm on Sunday for your week. We ask that no units arrive before Noon so that the staff can be set up and ready for your arrival.
    - Check out by 10:00 am Saturday. Units will sign up for times for their trailers to be pulled out of camp between 6:00 am and 10:00 am on Saturday morning. Trailers are also able to be pulled out on Friday night if a unit prefers.
- Can units get Ice for their camp needs?
    - Ice cards will be issued to each troop upon checkout. Each card is good to secure complementary bags of ice each day based on the number of scouts and adults per unit. Ice is available for additional purchase.