

Rainey Mountain 2021 Summer Camp Course Schedule

		A/Y: RECOMMENDED minimum age / year of camp: 1= Age 11 or 1st year, 2 = Age 12 or 2nd year, etc.				REV: 3.23.21								
Notes							Period	1	2	3	4	5	Unit/Troop	
E/V/H: E=MB required for Eagle Rank, V = for Venturer Scouts, H= High Adventure							Times	9:15-10:05	10:15-11:05	11:15-12:05	2:15-3:05	3:15-4:05	4:15-5:05	
Course	A/Y	Course Notes	PreRequisites	Not comp. at Camp	Add \$\$	Location	E/V/H	P1	P2	P3	P4	P5		
Archaeology	3	Bring Notebook		7,8,9		SciTech				1				
Archery	3	Includes materials for bow & arrows	1c		\$17	Archery Range		1	1	1	1	1		
Art and Music	1	Both MB's				Handicraft		1	1	1	1			
Astronomy	2	Binoculars		5b		Nature Lodge		1	1					
Aviation	1					SciTech				1				
Basketry and Leatherwork	1	Kits & costs vary, at Trading Post, do both MB's			\$27	Handicraft		1	1	1	1	1		
Bird Study	1	Binoculars		5b		Nature Lodge		1						
BSA Lifeguard	4		15 Years old/Adults, CPR for the professional rescuer, Include BLS		\$20	Waterfront		5						
COPE (Challenge Course)	4				\$30	HQ Building	V/H	3						
Camping	2	Partial MB		4, 5e, 7b, 8d, 9		Bear	E	1	1	1	1	1		
Canoeing	2					Waterfront		2			2			
Chemistry	3	Bring notebook	2	7	\$5	SciTech		1				1		
Citizenship in the Nation	3		2,3			Fox	E	1	1	1	1	1		
Citizenship in the World	3					Fox	E	1	1	1	1	1		
Climb on Safety	Adult	Adults - Wednesday at 4:15pm				HQ Building							1	
Climbing	4				\$30	HQ Porch	V/H				2			
Communications	3		5	8		Fox	E	1	1	1	1	1		
Composite Materials	1				\$10	SciTech				1				
Cooking	2			4c,4d,4e,6d,6e,6f		Eagles 3 Kitchen	E	2			2			
CPR / AED Certification Training	Adult	Adults - Friday 9:15-11:45 (Includes CPR/AED Card, additional material at	Must Register Online		\$15	HQ Building		2						
Electricity	2		2			SciTech		1	1					
Electronics	2		6			SciTech				1	1	1		
Emergency Preparedness	2		1,6	2c,8b		Buffalo	E	1	1	1	1	1		
Energy	1	Bring notebook	1a	1b,4		SciTech			1		1	1		
Engineering	1	Notebook & broken device to dismantle				SciTech				1	1	1		
Entrepreneurship	3					Bear		1						
Environmental Science	3	Course requires 5 hours class time as well as independent observation				Nature Lodge	E	2			2			
Fire Safety	1			3a,6a,11		Buffalo		1		1	1	1		
First Aid	3	This is Difficult for Younger Scouts	1, 7b	5,14		Beaver	E	1	1	1	1	1		
Fishing	1	Bring gear, no license req'd	7	5,7,8		Fishing Shelter		1	1	1	1			
Fly Fishing	3	No gear required	6			Fishing Shelter						1		
Forestry / Plant Science	1	Both MB's	Plant (6)			Nature Lodge				1	1	1		
Geocaching	2	Bring GPS if you have one		7,8,9		Bear					1	1		
Geology / Mining in Society	2					Nature Lodge					1			
Geology / Soil & Water Conservation	2	Both MB's				Nature Lodge		1		1				
Indian Lore	1	Kits and costs vary, at trading post			\$45	Handicraft			1			1		
Insect Study	1			9		Nature Lodge			1			1		
IOLS Adult Training	Adult	Monday and Tuesday all day!	Must Register Online		\$10	Franklin Chaple		6						
Kayaking	3		Must complete 2			Waterfront				1	1			
Law (NEW)	3					Life Skills			2					

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Lifesaving	2		Must complete 1a			Waterfront	E	2			2					
Mammal Study / Nature	1			4 (Nature)		Nature Lodge		1			1					
Medicine	3					Life Skills				1						
Metalwork	1		4		\$3	Handicraft		1	1	1	1	1				
Nuclear Science	3					SciTech		1	1							
Oceanography / Weather	2			8 (Oceanography)		Nature Lodge				1		1				
Orienteering	2					Bear		1	1	1		1				
Paddle Boarding (S.U.P)	2		BSA Swim Test- Swimmer			Waterfront			1	1		1				
Personal Fitness	1	7 & 8 will be started but not completed	1a, 1b	8		Fox	E	1	1	1	1	1				
Photography	2	Bring Digital Camera				Trading Post		1	1							
Public Speaking (NEW)	3					Fox				1						
Radio	2					SciTech		1	1							
Reptile & Amphibian	1	Bring findings from Requirement 8	8			Nature Lodge			1		1	1				
Rifle	2	Includes targets, ammo, safety gear	1d, 1f		\$30	Rifle Range		1	1	1	1	1				
Robotics	2				\$20	SciTech			2		2					
Rowing	2		BSA Swim Test- Swimmer			Waterfront		1			1					
Safe Swim Defense	Adult	Wednesday at 2:15-3:15	Must Sign Up Online			HQ Building					1					
Safety Afloat	Adult	Wednesday at 3:15-4:15	Must Sign Up Online			HQ Building						1				
Salesmanship	2	Work in Trading Post				Trading Post		1			1					
Search & Rescue	3		MUST HAVE 4 & 5			Buffalo					1	1				
Shotgun	3	Includes targets, ammo, safety gear	CRM recommends Rife MB		\$30	Shotgun Range		2			2					
Signs, Signals, & Codes	1			7		Bear		1	1							
SM/ASM Leader Specific Training	Adult	Wednesday 9:30-12:00	Must Register Online			HQ Building		3								
Small Boat Sailing	2		BSA Swim Test- Swimmer			Waterfront			2		2					
Space Exploration	1	Kits and costs vary, at trading post			\$12	SciTech				1	1					
Swimming	1		BSA Swim Test- Swimmer			Waterfront	E	2			2					
Swimming Clinic	1	For non-swimmers or beginners (Not a MB)				Waterfront				1		1				
Theater	2					Handicraft					1	1				
TNT Trail Head	1	For new Scouts (Crossing Over)				Eagle/BW		3								
TNT Foot Path	1	Already a Tenderfoot Scout				Eagle/BW					2					
TNT Trail Blazer	1	Already a Second Class Scout				Eagle/BW					1					
Train The Trainer (T3) Course 1	Adult	Thursday 10:30-12:00	Must Register Online			HQ Building			2							
Train The Trainer (T3) Course 2 (NEW)	Adult	Thursday 2:15-3:15	Must Register Online			HQ Building					1					
Train The Trainer (T3) Course 3 (NEW)	Adult	Thursday 3:30-5:00	Must Register Online			HQ Building						2				
Welding	3	Long pants, boots, long sleeves			\$24	Owl		1	1	1						
Wilderness Survival	2	Sleeping bag, ground cloth, flashlight				Bear		2			2					
Woodcarving	1	Bring knife and Totin' Chip, Kits and cost vary at Trading Post			\$10	Handicraft		1	1	1	1	1				